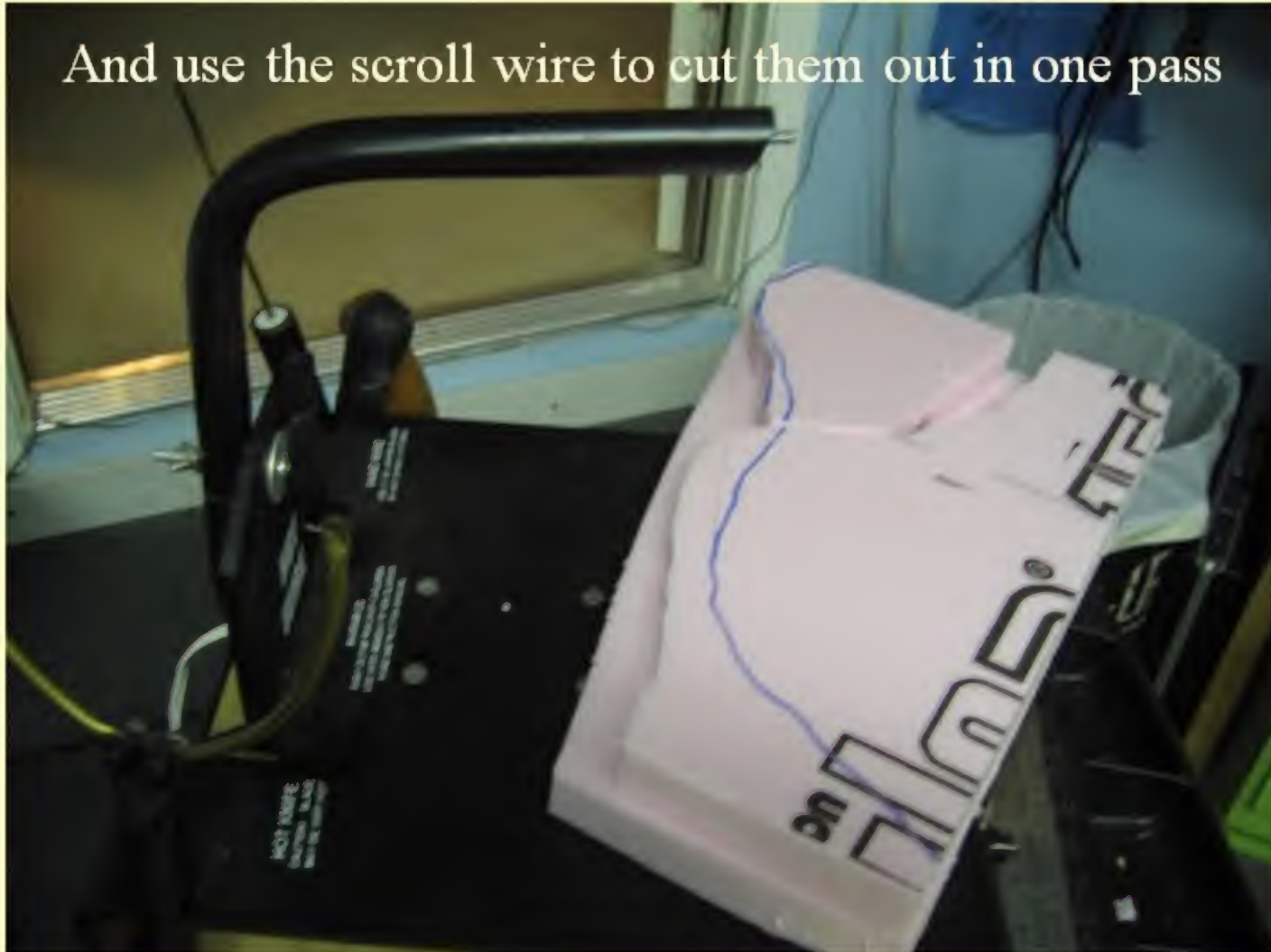


# Building Foam Scenery

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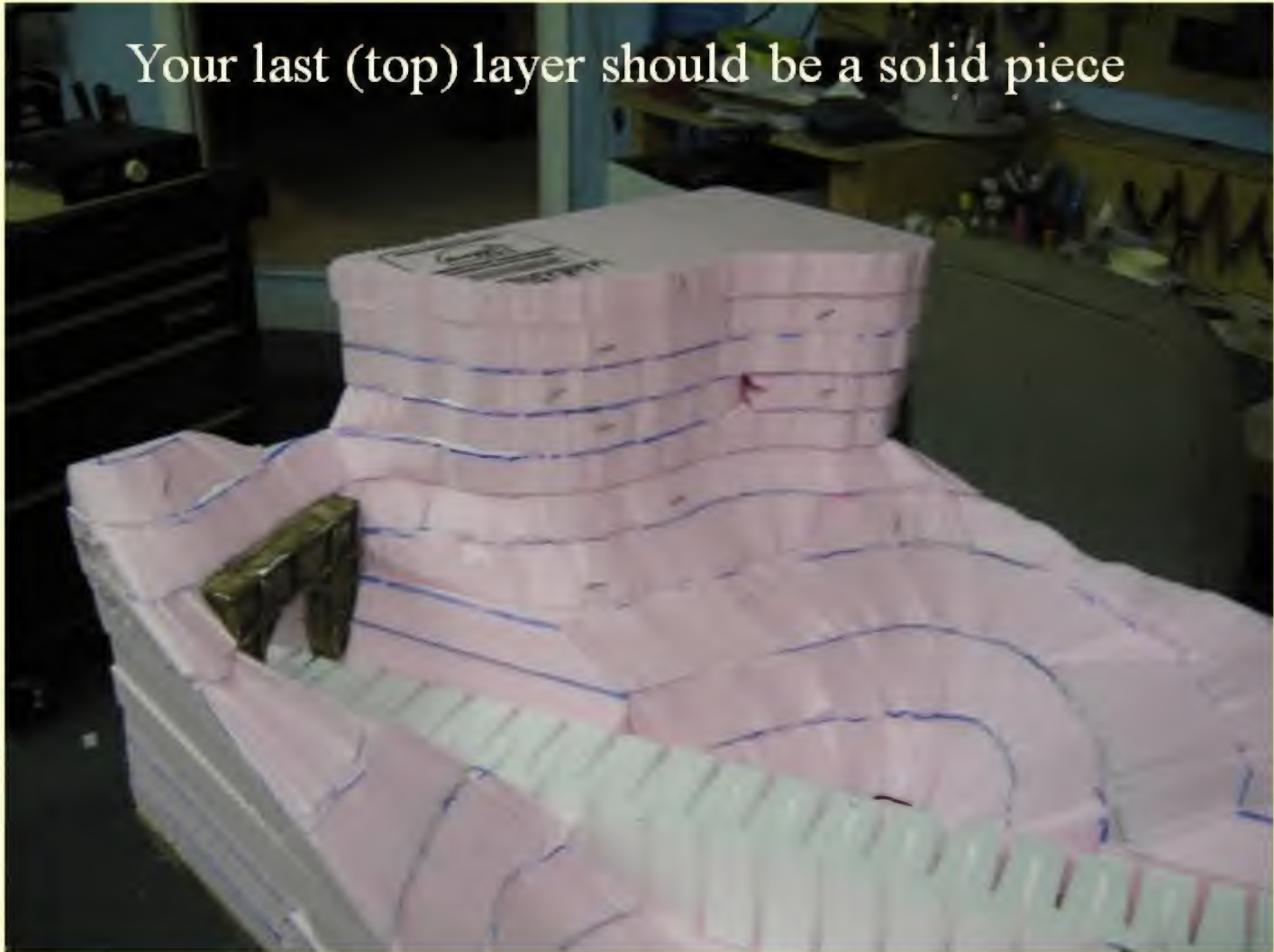
And use the scroll wire to cut them out in one pass



# Building Foam Scenery

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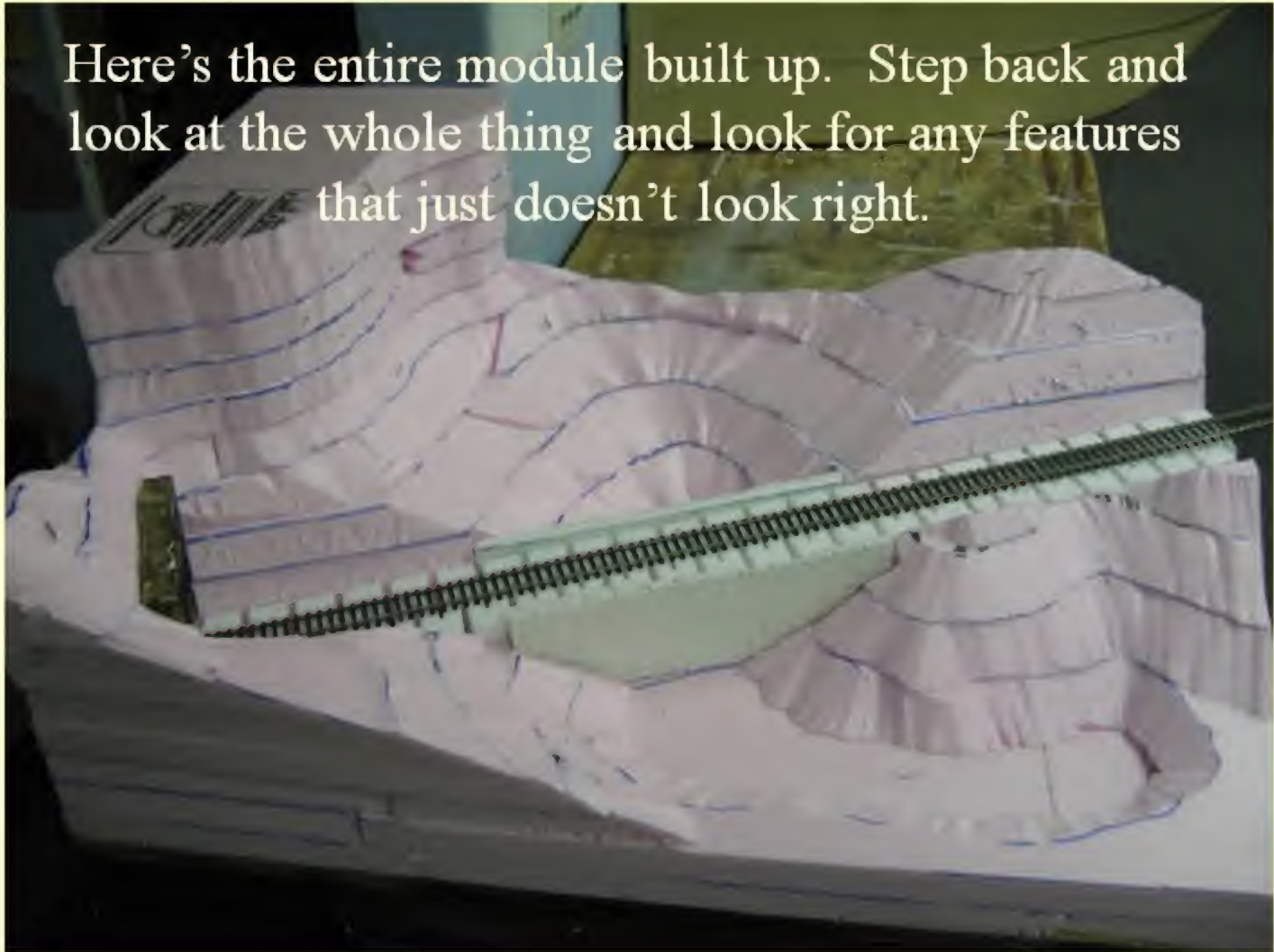
Your last (top) layer should be a solid piece



# Building Foam Scenery

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Here's the entire module built up. Step back and look at the whole thing and look for any features that just doesn't look right.





# Building Foam Scenery

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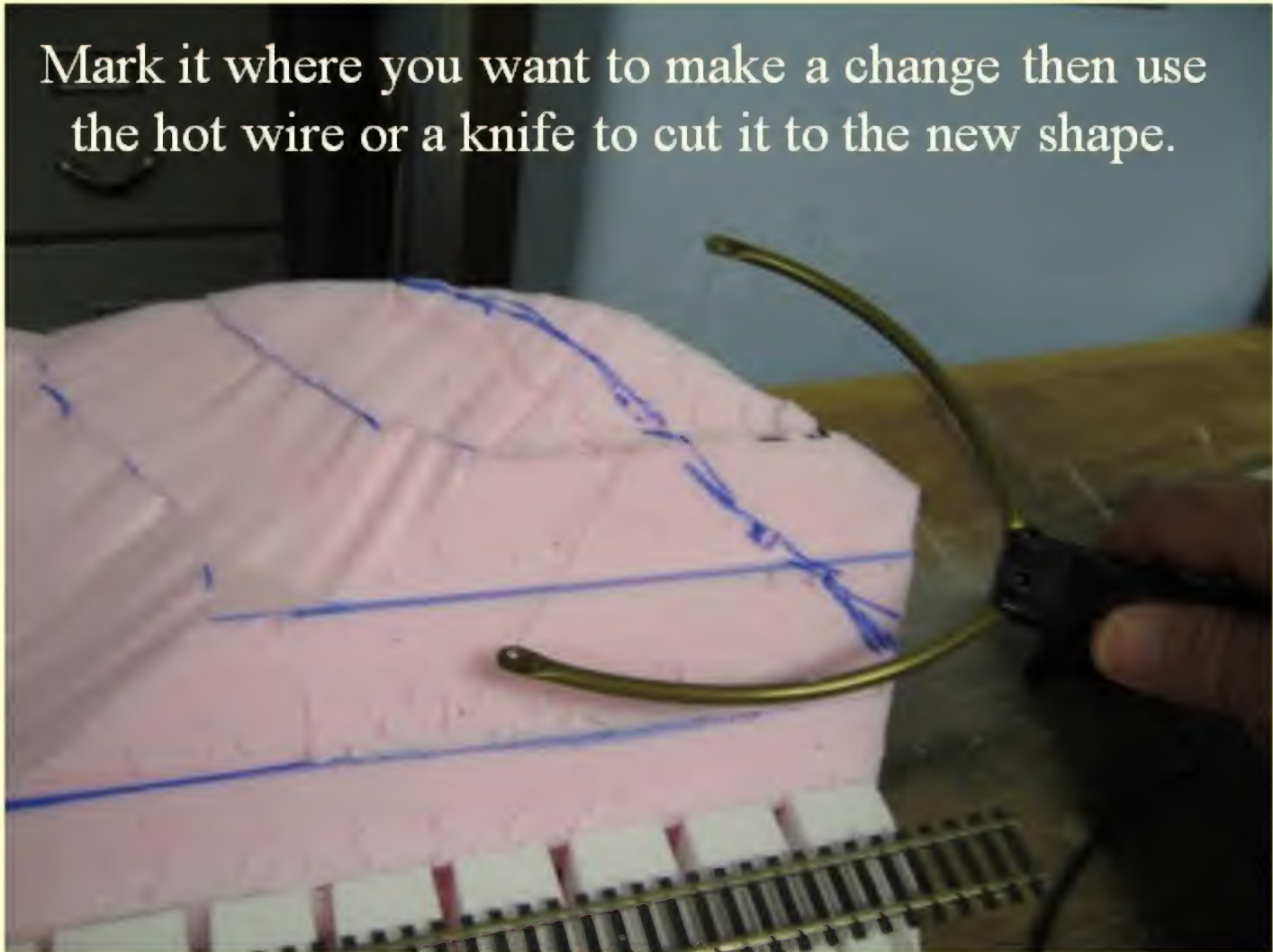
Let's say we don't like the shape of this hill



# Building Foam Scenery

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Mark it where you want to make a change then use the hot wire or a knife to cut it to the new shape.



# Building Foam Scenery

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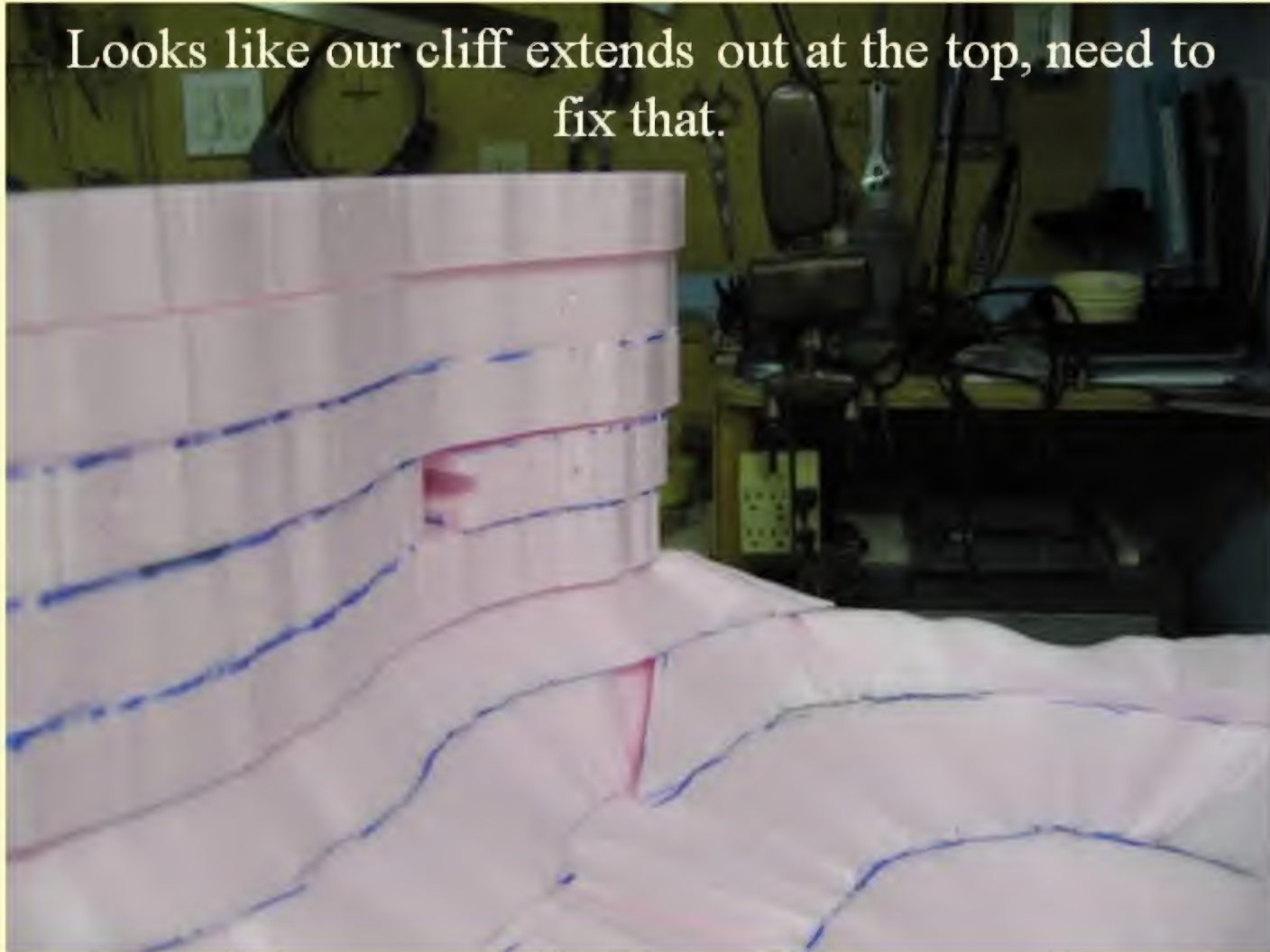




# Building Foam Scenery

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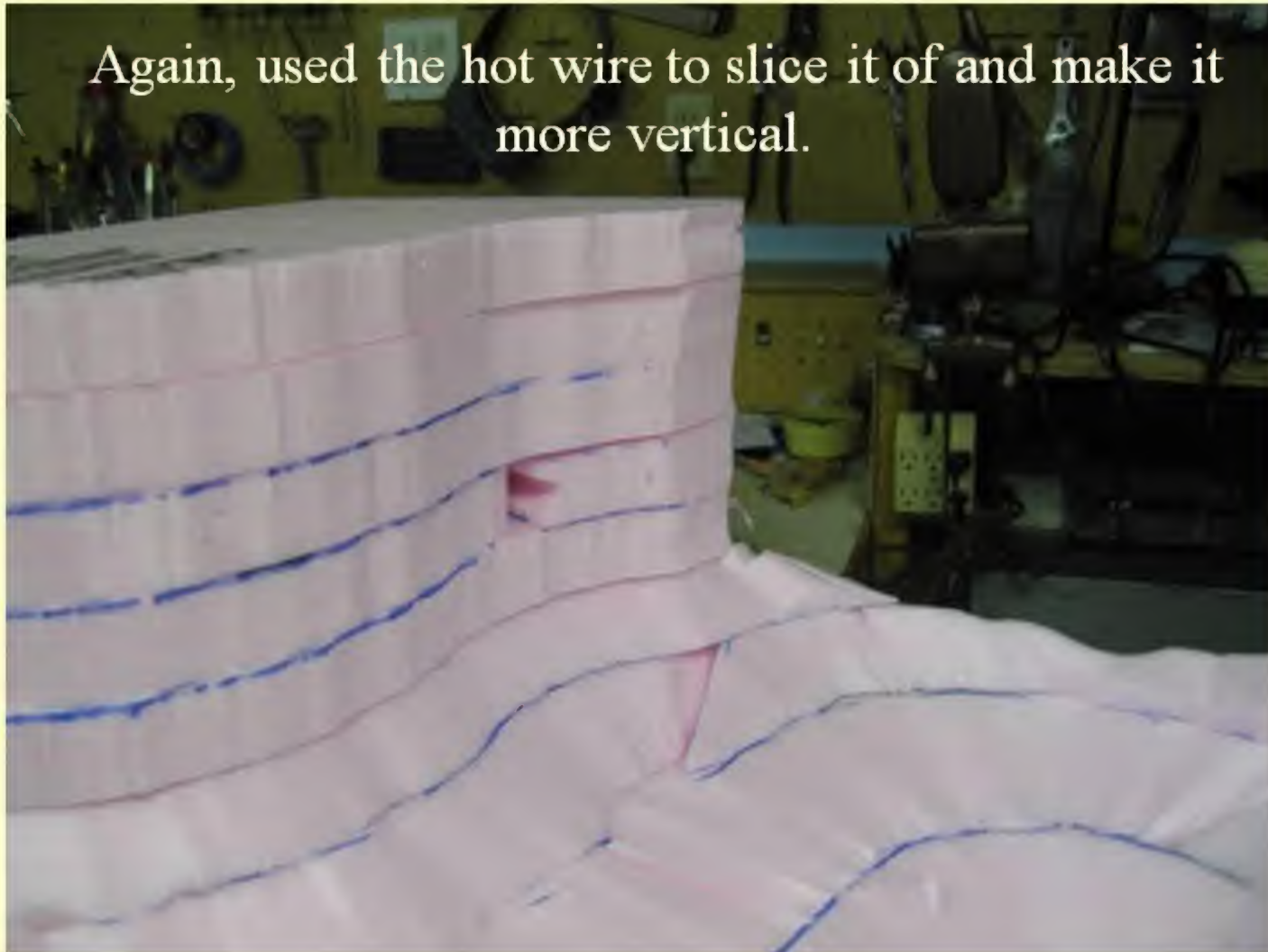
Looks like our cliff extends out at the top, need to fix that.



# Building Foam Scenery

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Again, used the hot wire to slice it off and make it more vertical.





# Building Foam Scenery

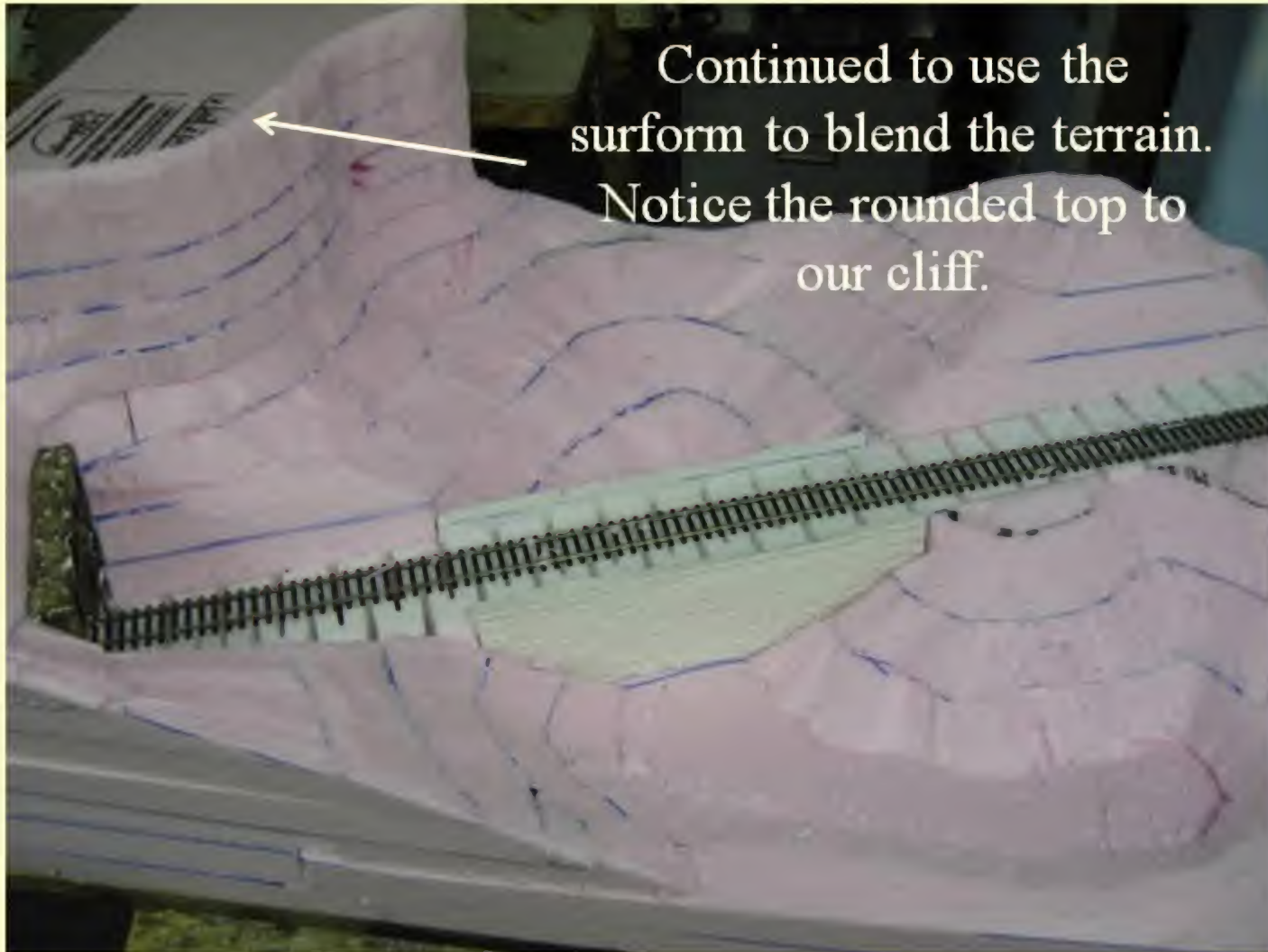
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Then we used a surform to blend it in.



# Building Foam Scenery

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## Adding Plaster towels

Now it's time to add a layer of plaster soaked paper towels to give us a basic terrain surface.





# Adding Plaster towels

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Industrial paper towels are a little stronger



# Adding Plaster towels

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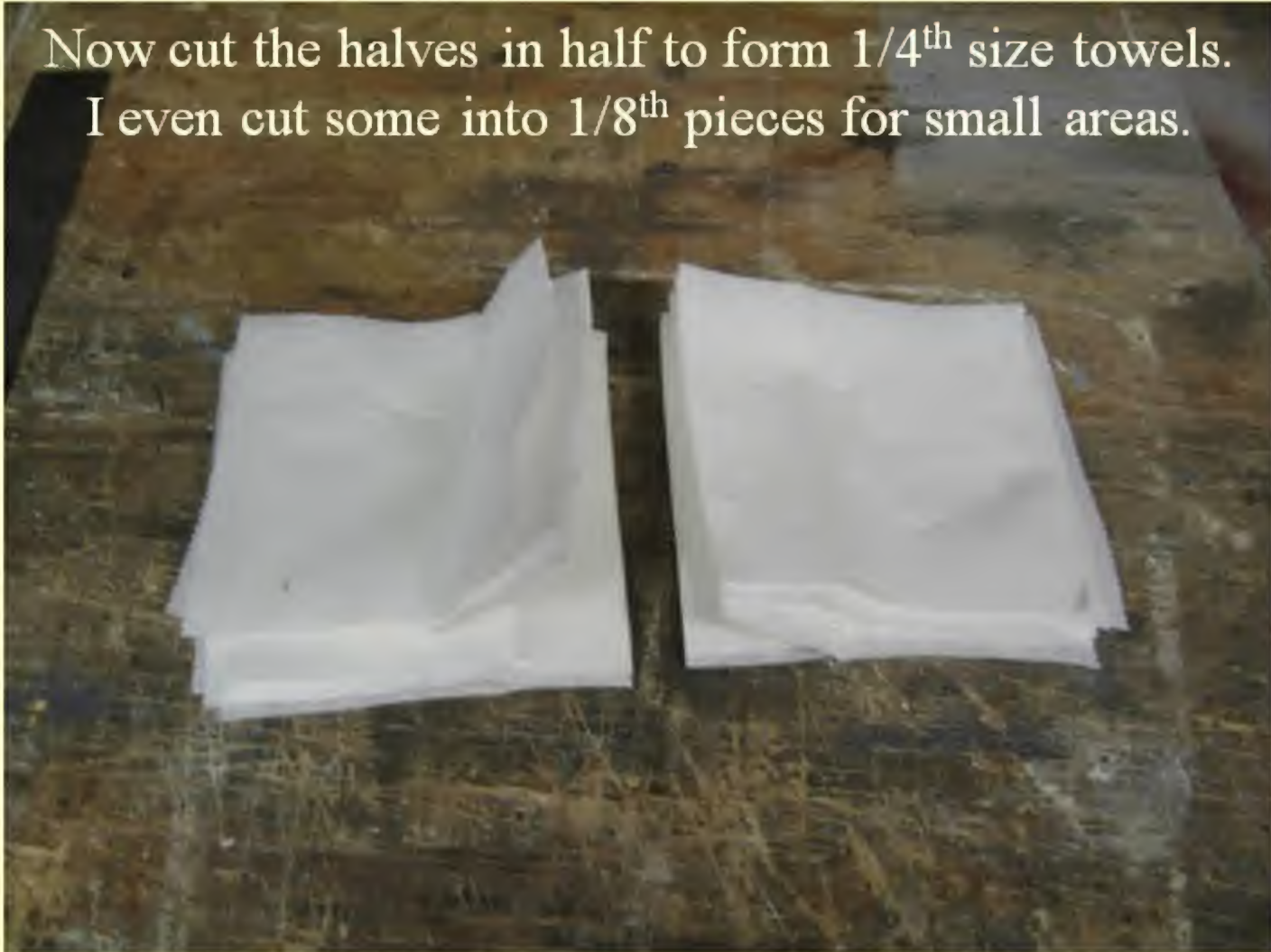
Use a straight edge and a box-cutter to cut in half



# Adding Plaster towels

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Now cut the halves in half to form  $1/4^{\text{th}}$  size towels.  
I even cut some into  $1/8^{\text{th}}$  pieces for small areas.





# Adding Plaster towels

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Mix plaster in approximately 1.5 to 1 ratio.  
You want it good and soupy.

